

# Troop 58 - Summer Camp Behavior Contract

In order to ensure a safe and fun experience for everyone participating in summer camp, you will be expected to follow the following rules. Please read each rule carefully. Initial each rule and sign the statement at the end along with your parents.

#### **Initial Each Statement**

1.	You will be expected to live by the <b>Scout Law</b> every day. A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, and reverent. Each of these qualities is important.		
	Damaging or stealing another Scout's property or physical/verbal harassment of other scouts will not be tolerated and will be cause for you to be sent home.		
2 There is a good chance that it will be very hot and humid at camp. To prevent dehydration, <b>DR PLENTY OF FLUIDS</b> , even if you do not feel thirsty. Bring two open mouth water bottles (32 oz.). Put you and Troop 58 on them with permanent marker.			
	Monitor yourself to tell if you are drinking enough fluids by using either of two methods: First, the color of your urine should be clear (not yellow). Second, you should have to urinate about every two hours.		
	Failure to drink enough fluids will make you feel nauseous, dizzy, faint, weak, and result in muscle cramps and headaches. Dehydration can possibly lead to other serious medical problems, including death. In severe cases, Scouts and adults have been sent to the hospital to receive fluids intravenously.		
3.	No firearms, bows and arrows, ammunition or weapons of any kind are allowed at camp. If brought on the property by accident these materials must be checked in with the Camp Director upon arrival.		
4.	No alcoholic beverages, marijuana, or other unlawful drugs are permitted on camp property. There are absolutely no exceptions to this policy. One strike and you will be asked to leave camp property		
5.	Poisonous plants are plentiful at camp, especially poison ivy. Be able to recognize poisonous plants and avoid them. Remember the rule about poison ivy: "Leaves of three, let it be."		
6.	Closed-toed shoes must be worn in camp at all times. Flip-flops are only allowed in the showers.		
7.	At the end of the day many of the campers will be ready for a night of rest. Since a Scout is courteous, you will be expected to <b>be in your OWN tent by 10:30 p.m.</b> and keep your voice to a whisper so that those who choose to may go to sleep. There will be no talking or other noise after 11:00 p.m. and all lights will be out.		
	Scouts who do not follow these guidelines will be given extra dining hall server or clean up duties.		
8.	Help others out. If you have a problem or observe another Scout with a problem, help them, but do not hesitate to alert or report it to any of the Adult Leaders.		
9.	Class "A" Scout uniform, correctly worn, is required for all evening meals in base camp and other special occasions at camp as directed by the Camp Leadership. Class B shirts are recommended and shorts/pants of appropriate length are required at other times.		

S	Signature	Print Name	 Date		
ŀ	have reviewed the rules with my ch	ild and have discussed the implica	tions of not following them.		
S	Signature	Print Name	Date		
	have read and understand these ru	les and agree to abide by them.			
21.			if you behave in a manner not consistent expense and with no refund of your		
20.	Read the <b>Damage to Equi</b>	pment & Facilities, which is attach	ed to this Contract (Page 4).		
19.	Read the Safety Notes for	Units in Camp, which is attached	to this Contract (Page 3).		
18.	Physical distancing is requ	uired in all areas unless otherwise	expressly communicated		
17.	MASKS must be worn thro	oughout camp, especially in buildir	ngs, program areas and in any gathering area		
16.	Swimwear: Minimally, females must wear a one piece suit with an optional T-shirt cover. Males must wear appropriate board type swim trunks. Feel free to add as many additional layers as you like while maintaining free movement in the water.				
15.	No scouts of the opposite sex are allowed together inside tents, cabins, adirondacks, showers, pathrooms, etc. Youth sharing tents must be no more than two years apart in age. National youth protection guidelines will be applied to every situation.				
14.	No bicycles may be taken	No bicycles may be taken or ridden in camp.			
13.	Electronic devices should	c devices should be left <b>AT HOME!</b> There is no need for them at camp.			
12.	Buddy System - Always be with a buddy.				
11.	A limit of two trout per person per day may be caught from the lake (no license required). Please be ourteous of others by observing this limit. We do not practice catch and release. The fish cleaning station is cated at the end of the pavilion.				
10.	should be done only with adult supervision. Serious accidents can occur due to the slippery rocks and fast-movir water. Absolutely no swimming is allowed in the stream.				



### Safety Notes for Units in Camp

#### 1. TICKS

There are two main ticks of concern: Wood/Dog Tick and Deer Tick. Ticks transmit many serious diseases that may not show symptoms for several months. Wood Ticks are larger, and are easier to find, but may be carriers of Rock Mountain Spotted Fever. The Deer Tick is very small (size of a pinhead) and difficult to locate and remove. Deer Ticks are known carriers of Lyme disease virus. Everyone should keep an eye on themselves and others so that we can remove any ticks as quickly as possible. Use ONLY insect /tick repellant containing "DEET." The higher the percentage of "DEET," the better (usually not over 35% used on bare skin). Use ["Permethrin" (Permanone)] ONLY on your outer clothing. DO NOT use directly on your bare skin.

#### 2. RASHES

Various rashes are a common occurrence in camp. Rashes are primarily caused by not changing wet clothing promptly. DO NOT wear wet socks, shoes, underwear, swimming trunks, etc. around camp all day.

#### 3. SHOWERS

A Scout is clean. Everyone should take a good "Scrubbing" shower every day. This will help wash off any skin irritants, ticks, chiggers, etc. Further, it will help everyone have a more pleasant time at camp. DO NOT FORGET YOUR TICK INSPECTIONS.

#### 4. OPEN·TOED SANDLES/CROCS

These should ONLY be worn while at the Swimming Waterfront or Shower House. NOT Small Craft Area, and NOT to and from these areas. Wearing regular footwear around camp is the best way to help protect your feet against Poison Ivy, Scrapes, Cuts, Pine Needle punctures, Rock Bruises, Snakebites, and other painful injuries.

#### **5. BLISTERS**

Most blisters are caused by Scouts and Scouters trying to break in new shoes/boots at camp, or wearing NO SOCKS, or WET SOCKS. KEEP FEET DRY! Do not "break" or "pop" blisters.

#### 6. WATER INTAKE (Dehydration/Heat Cramps/Exhaustion/Stroke prevention)

Normally it is recommended a person drink about 8-8 oz. Glasses of Water each day. HOWEVER, while here at camp, due to topography, temperature, humidity, and dramatic increase in activity level, water intake MUST be increased to at least 12-8 oz. Glasses per day. A way to keep track is to drink five (5) glasses between Breakfast and Lunch; five (5) more glasses between Lunch and Supper; and then at least another two (2) glasses after Supper. Carry drinking water with you at all times!

#### 7. HAZARDOUS ACTIVITIES

Absolutely NO rock throwing, towel flipping, running down trails, pestering any wildlife (especially Snakes). Use your common sense and do not do these things.



## Damage to Equipment & Facilities

All campsites and camp owned equipment used by Troop 58 will be inspected before we check in and as Troop 58 checks out. Any damages that occur will be assessed by the Camp Director and must be paid for, or arrangements made to pay, before the troop leaves camp. Damage could include breaking or losing equipment, pulling fire alarms, defacing tables, latrines and buildings, cutting or tearing canvas. Please report pre-existing damage immediately! Report it to a Troop 58 Scoutmaster by Noon of your first full day at camp to report pre-existing damage or issues. They will then contact the Camp Commissioner or Camp Ranger.

Each member of Troop 58 is responsible for taking care of camp equipment that has been assigned for our use. In case of damage to this equipment, the scout(s) and/or adults will be responsible for payment or repairs or replacement.

Note: Aerosol spray cans used inside tents will remove waterproofing from tents.

The estimated charges for misuse of equipment are as follows:

#### 1. COTS

Repair (rips, cuts) \$5.00 per inch Cot Replacement \$100.00 Metal Bed Replacement \$300 Mattress Replacement \$150

#### 2. TENTS

Rips, Cuts and Tears (Per inch) \$10.00 Writing on Canvas (severity as determined by Ranger) Small Burn holes \$50.00 Total Wall Tent Replacement \$400.00 Tent Frames- Metal pipe (Per damaged section/joint) \$75.00

#### 3. TENT PLATFORMS

Replace Entire Platform (Permanent type) \$500.00

#### 4. PICNIC TABLES

Replacement Cost \$110.00 Replacement Cost (Per board) \$20.00 Replacement Leg (per leg): \$65.00

Remember, this is your camp and equipment. Please protect and preserve it!

#### ALL DAMAGED EQUIPMENT WILL BE REPORTED TO AND ASSESSED BY THE CAMP RANGER